

# AMRMG

(Adaptive Mesh Refinement MultiGrid Code)

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## Motivation:

- AMR is needed to cover the short length scales of gravitational-wave sources ( $\sim M$ ) and the long length scales of gravitational waves ( $\sim 100M$ ).
- AMRMG will feed data into Hahndol, NASA Goddard's AMR evolution code.
- Goddard Numerical Relativity Group: John Baker, Joan Centrella, Dale Choi, Breno Imbiriba

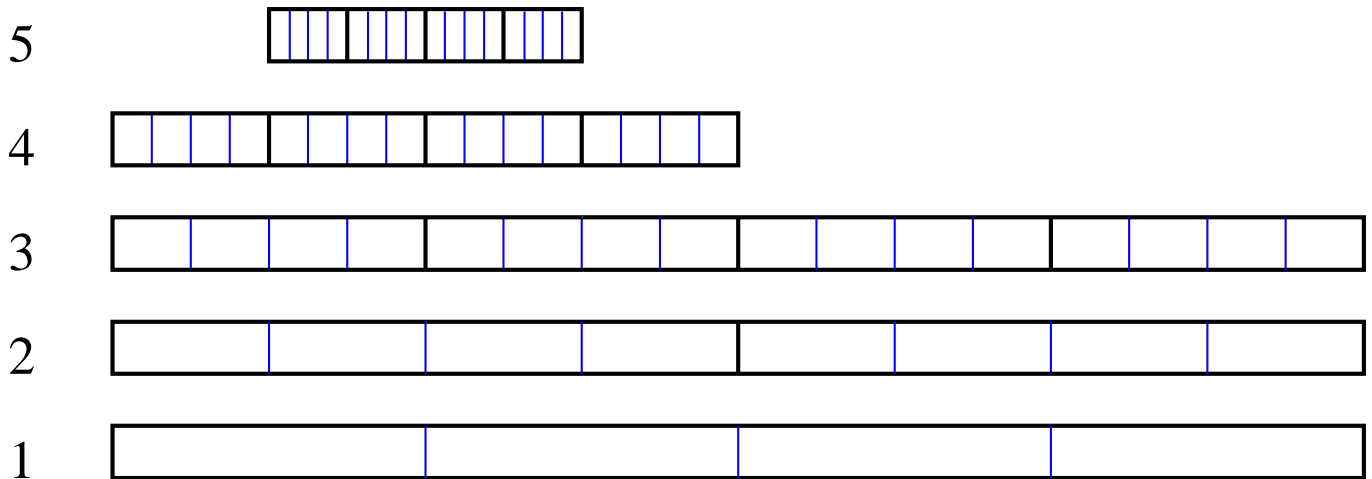
## What does AMR mean for an elliptic solver?

- Grid resolution is determined locally as a part of the solution process.
- Specify the maximum desired truncation error, code constructs the grid to meet this requirement.

## AMRMG uses PARAMESH

- Paramesh uses block refinement of the grid.
- Each block contains a fixed number of cells.
- Blocks are refined by bisection (1 block becomes 8 blocks in 3-D, 2 blocks in 1-D)
- AMRMG uses cell centered data.

*1-D Example:*



# Multigrid Approach

- Solve the elliptic problem using a hierarchy of coarse and fine grids.
- The coarse grids are responsible for the long  $\lambda$  part of the solution.
- The fine grids are responsible for the short  $\lambda$  part of the solution.
- Approximate solutions at each refinement level are obtained by relaxation (smoothing).

*1-D Example:*

$$\begin{aligned}\frac{\partial^2 \phi}{\partial x^2} = \rho &\implies \frac{\phi_{j+1} - 2\phi_j + \phi_{j-1}}{\Delta x^2} = \rho_j \\ &\implies \phi_j^{\text{new}} = \frac{1}{2}(\phi_{j+1}^{\text{old}} + \phi_{j-1}^{\text{old}}) - \frac{\Delta x^2}{2}\rho_j\end{aligned}$$

- Two choices for multigrid with AMR: relax across the entire computational domain or relax independently at each refinement level. AMRMG uses the second choice.

# Nonlinear 2-Grid V-Cycle

Equation:  $E(\cdot) = \rho$

$\{ \}_2 = \text{fine grid}, \{ \}_1 = \text{coarse grid}$

$\mathcal{R} = \text{restriction } 2 \rightarrow 1, \mathcal{P} = \text{prolongation } 1 \rightarrow 2$

(1) Solve  $E_2(\cdot) = \rho_2$ : Guess a solution  $\tilde{\phi}_2 = 0$  and relax to obtain an approximate solution  $\phi_2$ .

(2) Compute the coarse grid source:

$$\rho_1 = \mathcal{R}(\rho_2 - \underbrace{E_2(\phi_2)}_{\dagger}) + \underbrace{E_1(\mathcal{R}\phi_2)}_{\ddagger}$$

$\dagger$  subtract off the short  $\lambda$  part of the source that the fine grid got right

$\ddagger$  add back the long  $\lambda$  part of the source that was removed by the short  $\lambda$  subtraction

(3) Solve  $E_1(\cdot) = \rho_1$ : Guess a solution  $\tilde{\phi}_1 = \mathcal{R}\phi_2$  and relax to obtain an approximate solution  $\phi_1$  (or solve exactly for  $\phi_1$ ).

(4) Solve  $E_2(\cdot) = \rho_2$ : Guess a solution

$$\tilde{\phi}_2 = \phi_2 + \mathcal{P}(\underbrace{-\mathcal{R}\phi_2}_{\dagger} + \underbrace{\phi_1}_{\ddagger})$$

$\dagger$  subtract off the long  $\lambda$  part of  $\phi_2$

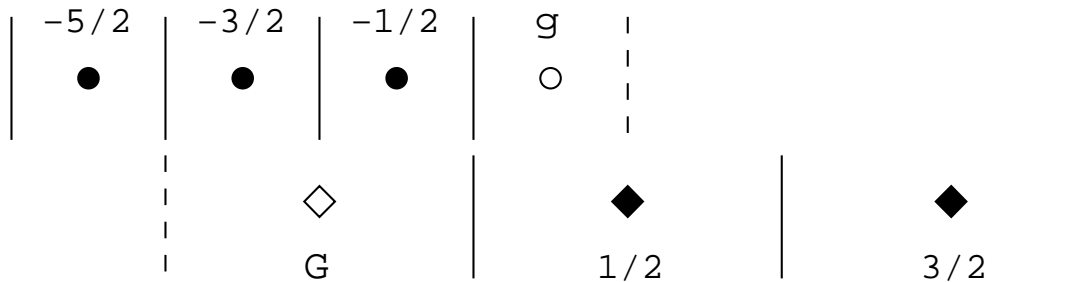
$\ddagger$  add  $\phi_1$ , which contains primarily long  $\lambda$  information due to the construction of  $\rho_1$

(5) Relax to obtain an improved approximate solution  $\phi_2$ .

## AMRMG is second order convergent

- Guard cells at coarse/fine interfaces must be filled to third order accuracy.

*1-D Example:*

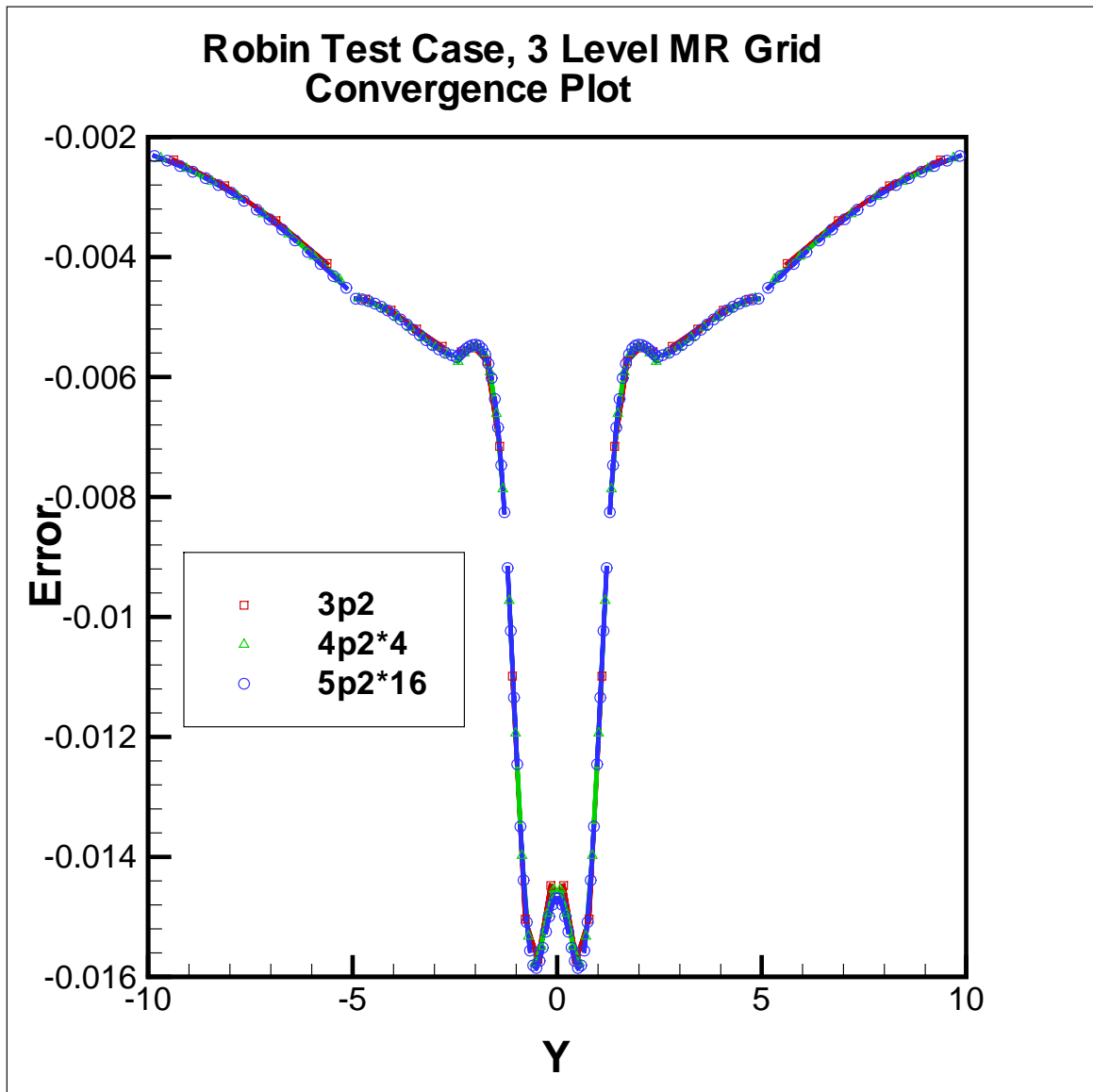


$$\left. \frac{\partial^2 \phi}{\partial x^2} \right|_{-1/2} \implies \frac{\phi_{-3/2} - 2\phi_{-1/2} + \phi_g}{\Delta x^2} + \mathcal{O}(\Delta x^2)$$

Guard cell  $\phi_g$  must have errors no worse than  $\mathcal{O}(\Delta x^3)$  or the overall second order convergence of the code will be spoiled.

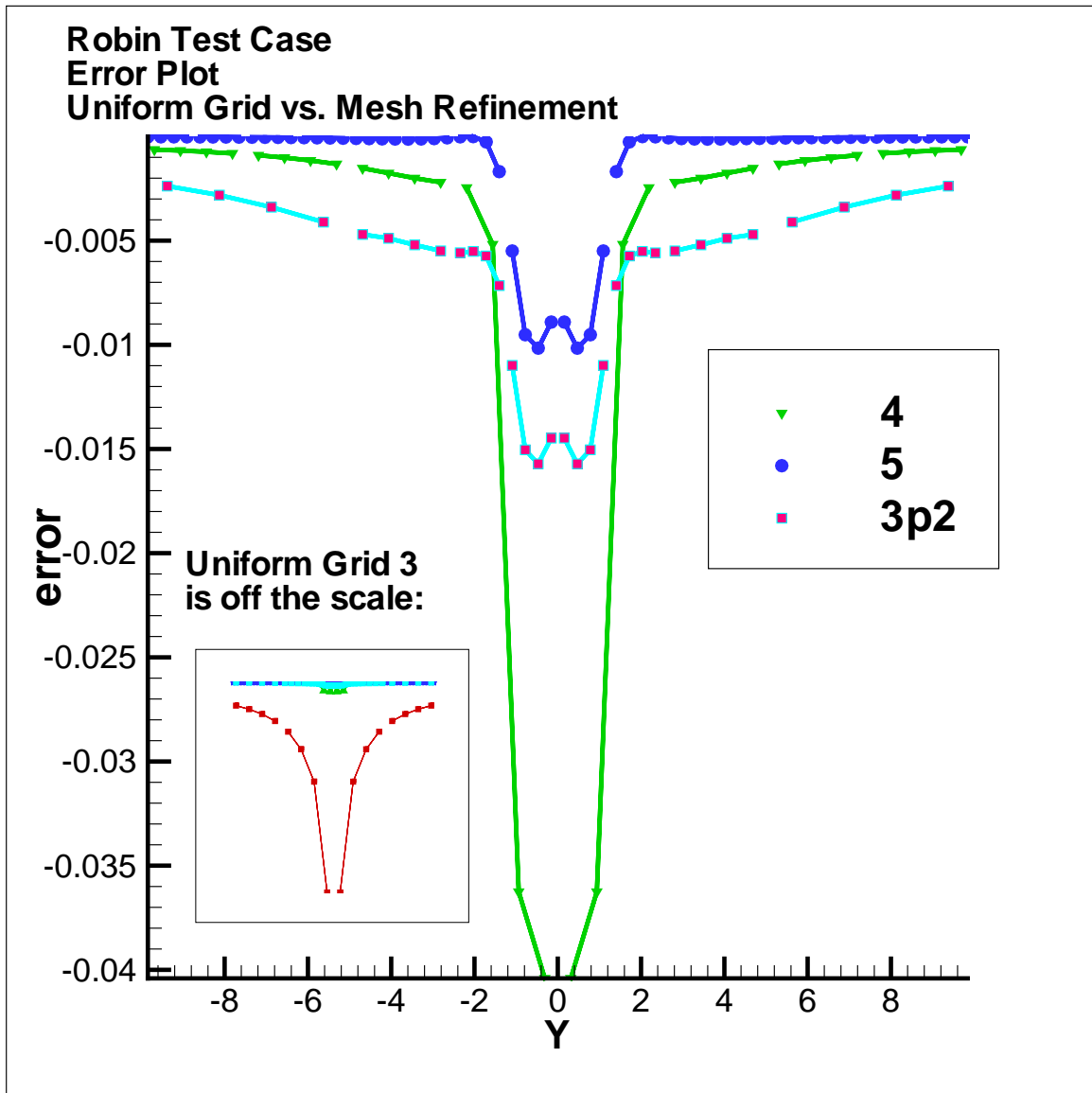
- Restriction and prolongation must be handled carefully:  
 $\mathcal{R}$ ,  $\mathcal{P}$ : linear interpolation ( $\mathcal{O}(\Delta x^2)$  errors)  
 $\mathcal{R}$ ,  $\mathcal{P}$ : cubic interpolation ( $\mathcal{O}(\Delta x^4)$  errors)
- Guard cell filling: Use  $\mathcal{R}$  and  $\mathcal{P}$
- Step 2:  $\rho_1 = \mathcal{R}(\rho_2 - E_2(\phi_2)) + E_1(\mathcal{R}\phi_2)$
- Step 3:  $\tilde{\phi}_1 = \mathcal{R}\phi_2$
- Step 4:  $\tilde{\phi}_2 = \phi_2 + \mathcal{P}(-\mathcal{R}\phi_2 + \phi_1)$

# FMR Convergence Test:



## Error Comparison:

(Grid 4 ~ 33 K pts, Grid 5 ~ 262 K pts, Grid 3p2 ~ 11 K pts)



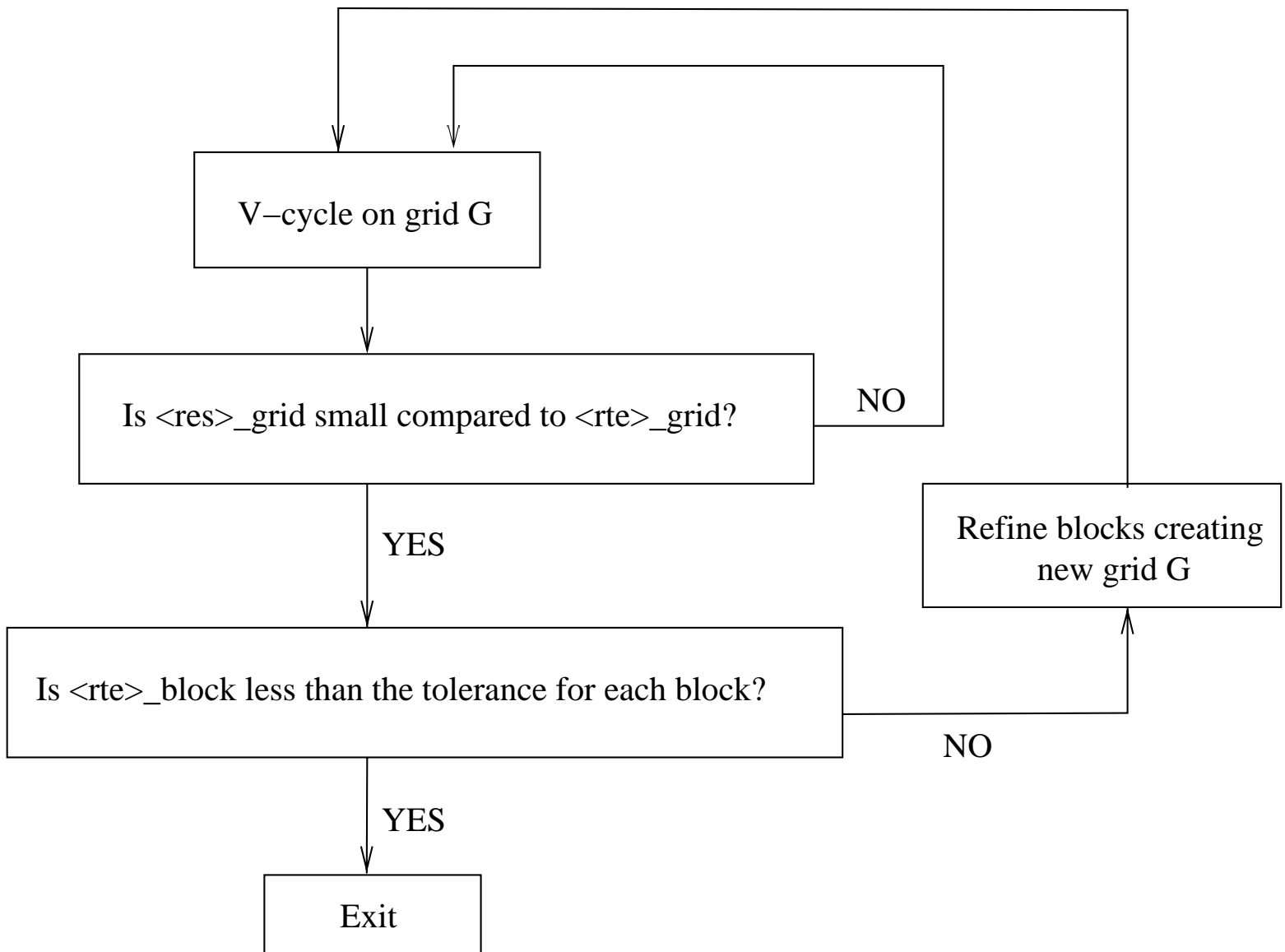


## Error Control:

$\langle \text{res} \rangle_{\text{grid}}$  = norm of residual ( $E - \rho$ ) across the grid

$\langle \text{rte} \rangle_{\text{grid}}$  = norm of relative truncation error across the grid

$\langle \text{rte} \rangle_{\text{block}}$  = norm of relative truncation error across a block



# Brill Waves

- Metric:

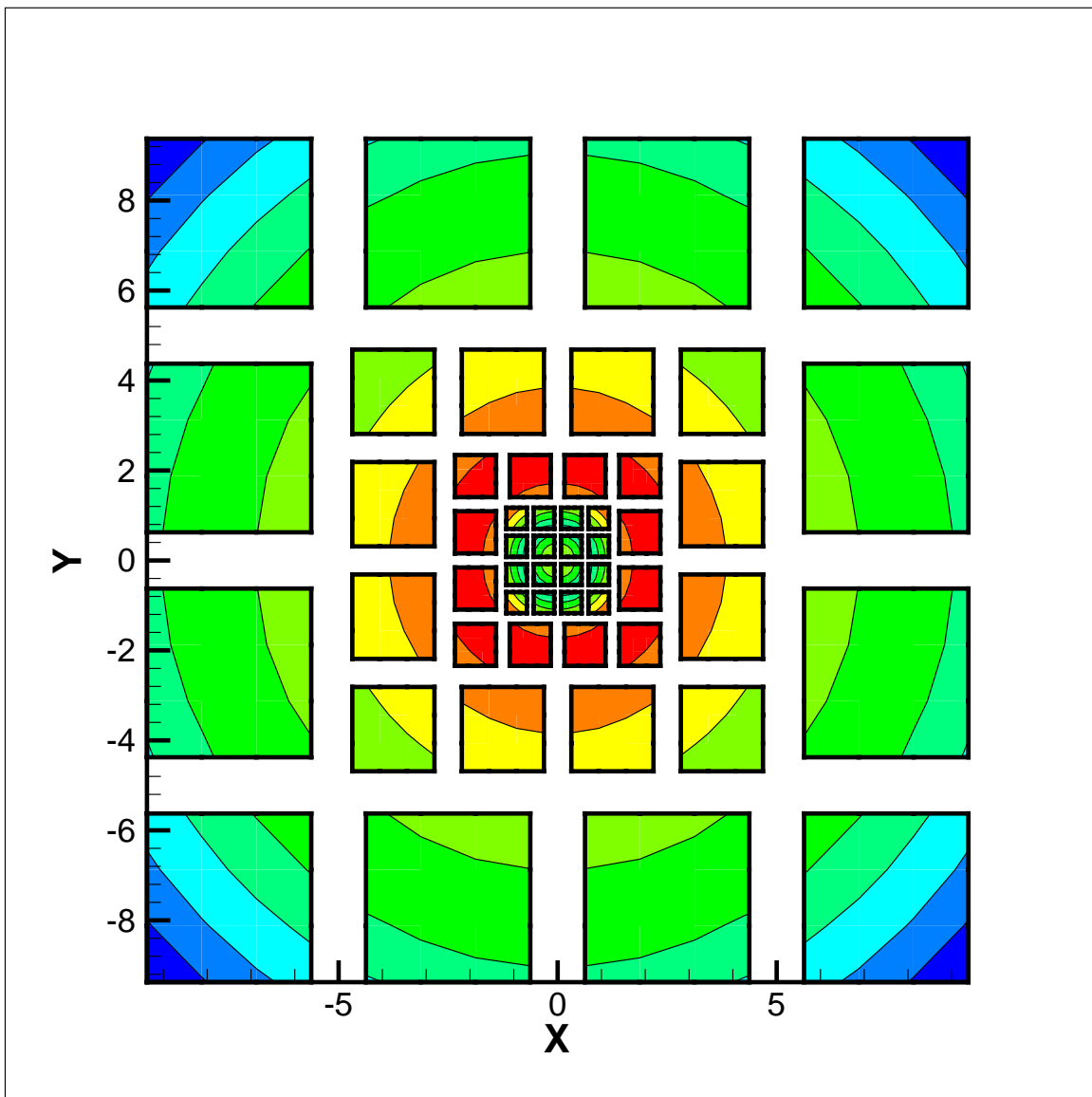
$$ds^2 = \Psi^4 [e^{2q}(d\rho^2 + dz^2) + \rho^2 d\phi^2]$$

- $q = a\rho^2 e^{-r^2}$  (Holz, Miller, Wakano, Wheeler)
- Extrinsic curvature:  $K_{ij} = 0$
- Hamiltonian constraint:

$$\nabla^2 \Psi + \frac{1}{4}(q_{,\rho\rho} + q_{,zz})\Psi = 0$$

- Tolerance:  $\langle \text{rte} \rangle_{\text{block}} < 0.03$

# Brill Waves



# Brill Waves

